# DEBAUCHERYVILLE (Prague Parody)

**Theme**: Neon Nights & Shady Delights - "It was cheaper at 3 a.m."

## STREETS & DISTRICTS

### ****Old Town Square****

Tourist Trap Central

* Tourist-trap loot vendors scattered across cobblestones
* Living statue encounters (they come alive and attack)
* Street scammers running sleight-of-hand mini-games
* Pickpocket hotspot with NPC warnings posted

### ****Clocktower Plaza****

Puzzle Hub District

* Time-based switches activated by the hour
* "Meet at midnight" quest threads originate here
* Atmospheric clock chimes affect NPC behavior
* Late-night rendezvous points for shady deals

### ****Absinthe Arcade****

Neon Entertainment Quarter

* Flashing arcade machines lining the streets
* Mini-games: coin pusher, rigged claw machines
* "Sample" vendors offering stamina-draining absinthe
* Green neon lighting creates eerie atmosphere

### ****Hostel Row****

Budget Accommodation District

* Narrow streets lined with questionable hostels
* NPCs stumbling between establishments
* Bunk-bed confession opportunities
* Items scattered in wrong hallways and doorways

## BUILDINGS & ESTABLISHMENTS

### ****Hostel "Midnight Checkout"****

Primary Accommodation

* NPC tangle of confused tourists and locals
* Bunk-bed confession scenes with status effects
* Items found down the wrong hallway
* Wi-Fi hotspot location for ICQ connections

### ****Velvet Curtain Club****

Upscale Nightclub

* Suggestive banter and VIP pass quests
* Bouncer trials (skill challenges, no explicit content)
* Strobe lighting and bass-heavy atmosphere
* Hidden bathroom QR code for NFT hunting

### ****Shadow Exchange****

Underground Money Changer

* Currency conversion with shifting rates
* Barter items for rare gear and equipment
* Shady deals and black market transactions
* Premium stock unlocked after boss victory

### ****The Cirque du Shady****

Semi-Permanent Traveling Circus

* Earthbound-style circus sprites with dark humor
* Hamstradamus' prophecy tent (special appearances)
* Rigged carnival games with joke prizes
* Backroom ICQ hotspots with Darkweb Dossier character infiltrations

### ****24-Hour Internet Café****

Underground Connection Point

* Free Wi-Fi with scammer ICQ threads
* Optional sting operation sidequests
* Metro platform access for quick travel
* Darkweb Dossier character pop-ups

## SHOPS & VENDORS

### ****Street Vendors****

* **Absinthe Cart**: SP restoration with confusion chance
* **Late-Night Kebab Stand**: HP+ but grease finger risk
* **Club Gear Stall**: Earplugs (reduce confusion), glow sticks (+mood)

### ****Specialty Shops****

* **Threads & Treads**: All-night equipment emporium
  + Leather Jacket (+Defense, +Cool factor)
  + Combat Boots (+Defense, +Kicking power)
  + Chain Wallet (+Security against pickpockets)
  + Fingerless Gloves (+Dexterity, +Edginess)
  + Spiked Bracelet (+Attack, +Intimidation)
* **Neon & Chrome Boutique**: Club-themed specialty gear
  + Strobe-Resistant Shades (+Confusion resistance)
  + Platform Boots (+Height, +Intimidation in clubs)
  + Velvet Rope Clip (+Charm, shop discounts after boss victory)
  + Club Stamp Collection (Access to VIP areas)
* **Midnight Munchies General Store**: Late-night survival essentials
  + **Healing**: Energy drinks, Greasy kebabs, Hair of the dog cocktails
  + **Support**: Caffeine pills (+Speed), Lucky club stamp (+Access)
  + **Offensive**: Pepper spray, Brass knuckles, Flash grenades
  + **Utility**: Club earplugs, Fake VIP wristbands, Emergency cab vouchers

### ****Circus Vendors****

* **Prize Booth**: Rigged games with joke rewards
  + Half-Smoked Cigar (useless item)
  + Used Glitter Hat (+Style, -Dignity)
  + Mystery Meat Corndog (+HP, +Nausea chance)

## DEEPER MECHANICS & SYSTEMS

### ****Bravado System**** (Debaucheryville Specific)

* **Gain Bravado**: Successfully navigating scams, impressing club bouncers, winning rigged games
* **Lose Bravado**: Falling for tourist traps, getting rejected by VIP areas, losing money to scammers
* **City-Specific Effects**:
  + High Bravado: VIP treatment, better exchange rates, circus performers respect you
  + Medium Bravado: Standard tourist treatment, normal prices
  + Low Bravado: Targeted by scammers, overcharged, but unlock "naive tourist" comedy dialogue

### ****Prague-Specific Status Effects****

* **Green Fairy Confusion**: Random dialogue choices, reversed controls temporarily
* **Tourist Trapped**: -Gold generation, +Gullibility to scams
* **VIP Status**: +Access to exclusive areas, +Respect from bouncers
* **Absinthe Buzzed**: +Confidence, -Accuracy, hilarious dialogue unlocks
* **Scam Aware**: +Resistance to pickpockets and street cons
* **Club Stamped**: Proof of venue visits, unlocks insider knowledge

### ****Currency & Scam Mechanics****

* **Dynamic Exchange Rates**: Shadow Exchange rates fluctuate based on time and player actions
* **Scam Mini-Games**: Sleight-of-hand challenges where success = avoiding cons
* **Crypto Coins**: Worthless currency that fluctuates wildly, part of running gags
* **VIP Wristband Economy**: Fake vs. real passes affect access and NPC treatment

### ****Time-Based Elements****

* **Hour-Dependent Events**: Different NPCs and opportunities appear at specific times
* **Midnight Mechanics**: Special quests and areas unlock only at witching hour
* **3 AM Price Drops**: Everything gets cheaper as desperation sets in
* **Closing Time Chaos**: Final hour brings unique encounters and opportunities

## KEY ENCOUNTERS & EVENTS

### ****Rival Trio Showdown****

Location: Velvet Curtain Club

* "Bottle Service Pretenders" - Trio fakes VIP status during performance
* Player must expose them mid-set through observation and dialogue
* Reward: NFT #2 "VIP Wristband PNG"

### ****City Boss: Count Velvet Absinthe****

Location: Shadow Exchange

* Smooth nightlife kingpin who sells illusions and false promises
* Attacks: Green Fairy Confusion, Tourist Trap (gold drain), Currency Scam, Strobe Mirage
* Reward: "Velvet Rope Clip" trinket, Shadow Exchange premium stock access

### ****Cirque du Shady Events****

* **Prophecy Roulette**: Hamstradamus predictions give random buffs/debuffs
* **The Vanishing Elephant**: Recover "Bubbles" before nightclub sale
* **Interactive Knife-Throwing**: Dodge sprite knives for rewards and comedy

### ****Side Quests****

* **Lockpick Lullaby**: Retrieve musician's case from pickpocket maze
* **Club Flyers**: Promote rival DJ (choose truth or slander for different rewards)
* **ICQ Scammer Sting**: Optional operation to expose online con artists
* **NFT Hunt**: 3 hidden acquisitions (club bathroom QR, arcade cabinet, Shadow Exchange ledger)

## ENEMY ENCOUNTERS

### ****Street & Club Enemies****

* The Velvet Hostess (smiles like a blade, charm-based attacks)
* The Expat Who Never Left (rambling stories that cause sleep status)
* The Silent Bouncer (secretly a poet, surprise rhyme-based attacks)
* Velvet Flyer (confuses with perfume clouds)
* Backpack Bard (AOE busking that drains SP)
* Pickpocket Pair (coordinated steal attempts)
* Green Fairy Wisp (poison/nausea inducement)

### ****Circus Enemies****

* Crypto Clown (drops worthless crypto coins)
* Rigged Carnival Game (animated booth that cheats)
* Knife-Throwing Assistant (dodging mini-game opponent)

### ****Key NPCs****

* **Hamstradamus**: Prophetic dancing hamster with Y2K fixation
* **Ringmaster Vance "Vape" Vallaro**: Vape-cloud speaking circus boss
* **Tony420**: Cyber-dealer offering absurd illicit wares via ICQ
* **CryptoBro69**: NFT evangelist shilling "Pixelated Kebab Monkey" collections